

Daniel Johnson digital paint artist

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OBJECTIVE

As a digital paint artist, my goal is to work on dramatic and seamless shots and create environments for major projects. On the San Francisco-based Pixel Corps Digital Matte team, I started out as a junior artist and moved up to team leader, working on digimatte projects in a professional pipeline. I have also done plate reconstruction on feature films. Although most of my work is digital, I am a traditionally trained artist.

EXPERTISE

Matte Painter and Roto/Paint Artist

My latest project was matte painting and Nuke compositing for **Studio 400A** at the Academy of Art University. Last summer, I did a series of matte paintings for a Storyville commercial for **ESPN**. I have been working as a roto/paint artist and have been doing roto and paint work on **White House Down**, **Fast & Furious 6**, and TV commercials. As senior artist on Pixel Corps' Digital Matte team, I worked on many projects, including the **Apollo 11** animation headed by John Knoll. As team leader, I directed artists around the world, scheduling and overseeing effects shots. My skills include photo-realistic painting, 3D environments, hard surface textures, matchmoving, camera projections, set extension, plate reconstruction, rotoscoping, and compositing.

Digital Illustrator and Designer

Since turning from traditional to digital media, I have excelled in creating realistic, dramatic artwork. My subject matter has a wide range, from architectural to technical to portraiture. Photoshop is my primary illustration tool, but I also create and use 3D geometry. In addition to illustration for print, exhibit, and web, I have built and maintained HTML websites and use Flash for animation and interactive content. My skills include photo editing, logo design, web design, ad layout, proofreading, and multi-page document production. I am currently doing freelance work.

Instructor

I began over ten years ago as a college adjunct instructor and now teach for various training centers, including New York-based **Netcom** and the **Bay Area Video Coalition** in San Francisco. I also do private training and consulting. I have presented my unique techniques and approaches at the **North Bay Adobe Users' Group** and teach Photoshop classes at the **Academy of Art**. I am an Adobe Certified Instructor in the latest versions of Photoshop, Illustrator, and Flash, and I share my experience on my own illustration blog as well as writing articles and tutorials on various digital imaging websites. I enjoy writing and one of my accomplishments was researching, co-authoring, designing, and doing the layout for a book on exploring Maya ruins.

SOFTWARE

Photoshop Extended	Nuke
Cinema 4D	After Effects
3DS Max	Maya
Silhouette	Mudbox
Mocha Pro	Illustrator
SynthEyes	Flash Professional
Boujou	InDesign





CAREER

Contract Artist

Visual Concepts/2K Games, Novato, CA, MAR 2014 - AUG 2014

Painted and edited character texture maps for NBA2K15

Created in-game icons and images for NBA2K15

VFX Artist

LDS Motion Picture Studio, Provo UT, APR 2013 - AUG 2013

Rotoscoped, camera tracked, and pre-comped for internal film projects

Worked in a node-based, command prompt-driven pipeline

Rotoscope/Paint Artist

Factory VFX, Santa Rosa CA, FEB 2013 - DEC 2013 (on-call)

Plate reconstruction on *White House Down* and *Muppets Most Wanted*

Rotoscoped on *Fast & Furious 6* and Progressive TV commercial

Instructor - Multimedia Studies Department

College of Marin, Novato CA, AUG 2011 - DEC 2012 (now in temp pool)

Taught introductory multimedia design, graphics, and typography classes

Instructor - Web and New Media Department

Academy of Art University, San Francisco CA, SEP 2010 - DEC 2011, SEP 2013 - DEC 2013

Taught undergraduate Photoshop digital imaging classes

Instructor - Computer Studies Department

Santa Rosa Junior College, Santa Rosa CA, SEP 2001 - PRESENT

Taught Photoshop, Illustrator, Flash, and other graphics classes

Assisted students with class projects in computer labs

EDUCATION

Bachelor of Fine Arts in Illustration

Brigham Young University, 1996

INDUSTRY



Adobe Certified Expert

Photoshop Extended CC

Illustrator CC

Flash Professional CS5

Designer Spotlight

Layers Magazine, May/June 2008



Guru Award Winner in Illustration

Photoshop World, 2007, National Association of Photoshop Professionals



Team Leader

Digital Matte team, Pixel Corps, San Francisco

LANGUAGES

Español

Deutsch

Русский

